

Introduction to GIS

Introduction to Geographic Information System (GIS)

NR 506 – GIS and Remote Sensing

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Lesson Objectives

- Understand what a GIS is
- Understand how a GIS functions
- Understand how spatial data is represented in a GIS
- Look at some GIS applications

Data vs. Information

- Data, by itself, generally differs from information.
- Data is of little use unless it is transformed into information.
- Information is an answer to a question based on raw data.
- We transform data into information through the use of an Information System.

INFORMATION SYSTEM OVERVIEW

Introduction to GIS

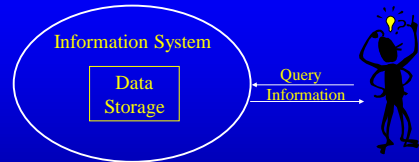
What is an Information System?

SYSTEM USED FOR:

capturing
storing
updating
manipulating
analyzing

DATA

What is an Information System?



Information systems can be very simple, such as a telephone directory.



What is a GIS?

Information System



+

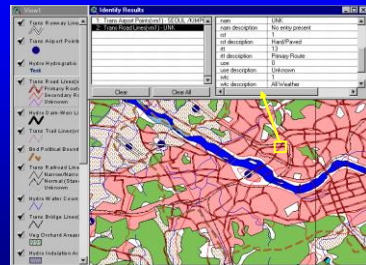
Geographic Position



A means of storing, retrieving, sorting, and comparing spatial data to support some analytic process.

What is a GIS?

GEOGRAPHIC Information System



GIS links graphical features (**entities**) to tabular data (**attributes**)

Introduction to GIS

GIS Definition

- A GIS is a system (hardware + database engine) that is designed to efficiently, assemble, store, update, analyze, manipulate, and display **geographically referenced information** (data identified by their locations).
- A GIS also includes the **people** operating the system and the **data** that go into the system.

Defining Geographic Information Systems (GIS)

- The *common ground* between information processing and the many fields using spatial analysis techniques. (Tomlinson, 1972)
- A powerful *set of tools* for collecting, storing, retrieving, transforming, and displaying spatial data from the real world. (Burroughs, 1986)
- A computerised *database management system* for the capture, storage, retrieval, analysis and display of spatial (locationally defined) data. (NCGIA, 1987)
- A *decision support system* involving the *integration* of spatially referenced data in a problem solving environment. (Cowen, 1988)

Key Functions of a GIS

Data can be:

1. Positioned by its known spatial coordinates.
2. Input and organized (generally in **layers**).
3. Stored and retrieved.
4. Analyzed
5. Modified and displayed

Historical Setting and GIS Evolution

Computer Mapping

automates the cartographic process (70s)

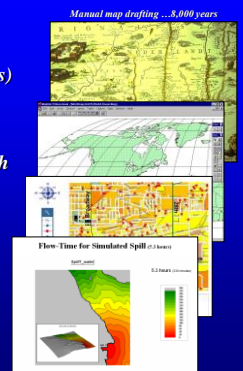
Spatial Database Management

links computer mapping techniques with traditional database capabilities (80s)

GIS Analysis and Modeling

representation of relationships within and among mapped data (90s)

What do you think is the current (00s) frontier?
...but that's another story



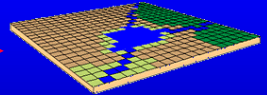
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GIS DATA STRUCTURE

(How we represent features or spatial elements)

Representing Spatial Elements

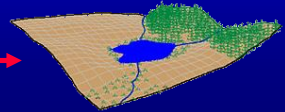
• RASTER



• VECTOR



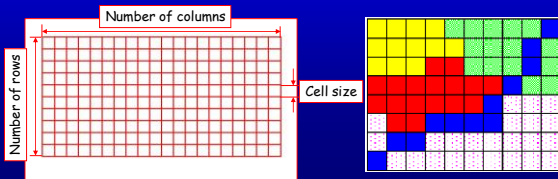
• Real World



Representing Spatial Elements

Raster

- Cellular-based data structure composed of *square cells of equal size* arranged in rows and columns.
- The grid cell size and extension (number of rows and columns), as well as the value at each cell have to be stored as part of the grid definition.



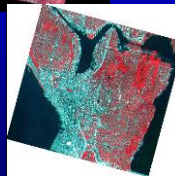
Raster Data Sources



Satellite Imagery

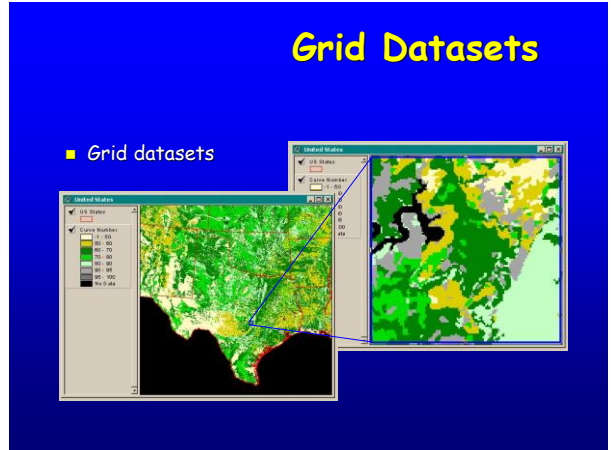


Air Photos



Scanned Maps

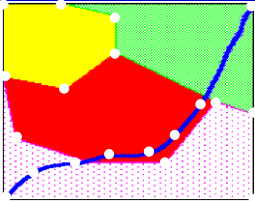
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Representing Spatial Elements

Vector

- Allows user to specify specific spatial locations and assumes that geographic space is continuous, not broken up into discrete grid squares.
- We store features as sets of X,Y coordinate pairs.

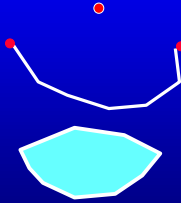


The diagram illustrates vector spatial elements. It shows a red polygon, a blue line, and a green polygon. The vertices of the polygons and the points along the line are marked with small white circles, representing the discrete coordinate pairs used to define these features.

Entity Representations

We typically represent objects in space as three distinct spatial elements:

- **Points** - simplest element
- **Lines (arcs)** - set of connected points
- **Polygons** - set of connected lines



The diagram shows three distinct spatial elements: a single red point, a blue line connecting two red points, and a cyan polygon formed by connected lines.

We use these three spatial elements to represent real world features and attach locational information to them.

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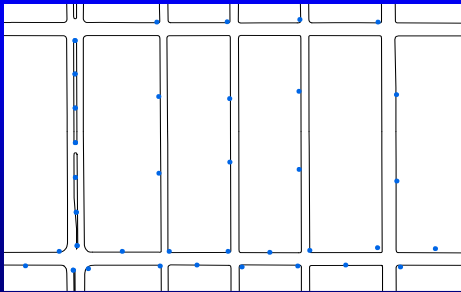
Points

Points are zero dimensional objects which have locations and attribute information but are too small to be represented as areas.

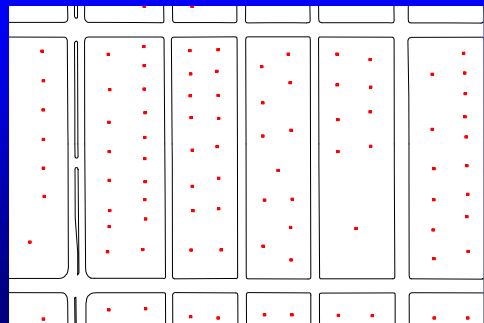
Points

- Soil Samples
 - Type
 - PH
 - Contaminants
- Utility Poles
 - Owner
 - Height
 - Attachments
- Spill Locations
 - Accident Number
 - Type of Spill
 - Extent
- Parcel Centroids
 - Section/Block/Lot No.
 - Address
 - Owner
 - Assessment Data

Light Poles



Parcel Centroids



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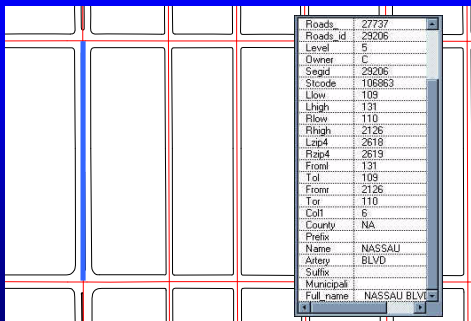
Lines or Arcs

Lines are one dimensional objects which have length but no area. Each line must begin and end at a node.

Lines or Arcs

- Street Centerline
 - Street Name
 - Address Ranges
- Water Main
 - Pipe size
 - Pipe Material
 - Date Installed
- Stream
 - Depth
 - Quality
 - Flow Rate

Street Centerlines



Polygons

Polygons are closed mathematical figures of any shape or size. They are formed by a series of connected lines.

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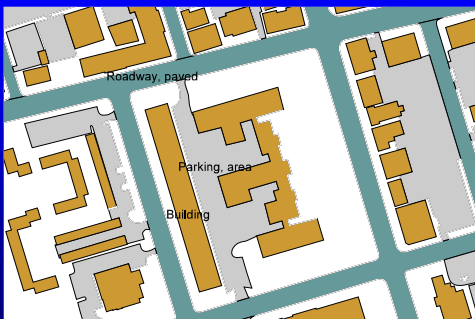
Polygons

- Parcel
 - Parcel ID Number
 - Dimensions and Area
- Soil Boundaries
 - Type
 - Permeability
- Flood Zones

Polygons



Polygons



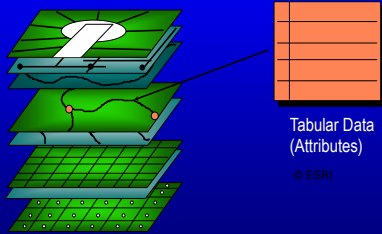
Attributes

- In the raster data model, the cell value (Digital Number) is the attribute. Examples: brightness, landcover code, SST, etc.
- For vector data, attribute records are linked to point, line & polygon features. Can store *multiple* attributes per feature. Vector features are linked to attributes by a *unique feature number*.

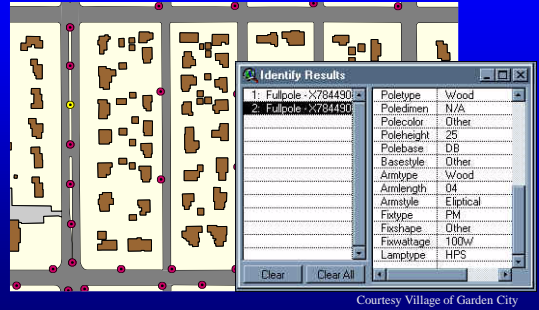
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“Linked” Attribute Data

Information which describes an entity represented by a graphic feature.



“Linked” Attributes



Storing Points, Lines and Areas

The "Paper Map World" contains:

POINT FEATURE



LINE FEATURE



AREA FEATURE



Storing Points, Lines and Areas

The "Paper Map World" contains:

POINT FEATURE



LINE FEATURE



AREA FEATURE



The "GIS Map World" contains:

(Vector)
Coordinate
Cell
(Raster)

(Raster)
(Vector)

(Raster)
(Vector)

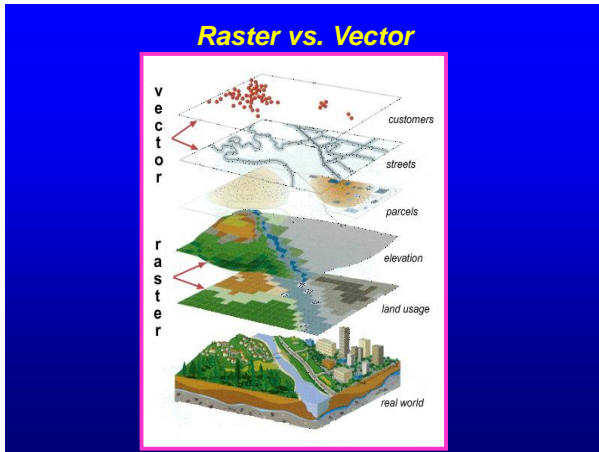
Points are stored as individual COL,ROW entries in a matrix (RASTER) or as individual X,Y coordinates (VECTOR).

Lines are stored as a set of connected cells or as a set of mathematically connected X,Y coordinates.

Areas are stored as a set of contiguous cells defining the interior or as a set mathematically connected coordinates defining the boundary.

...how do you think Vector and Raster data structures store Surfaces, Volumes and Hyper Volumes?

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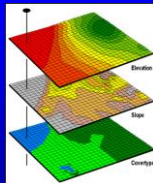


Vector – Advantages and Disadvantages

- Advantages
 - Good representation of reality
 - Compact data structure
 - Topology can be described in a network
 - Accurate graphics
- Disadvantages
 - Complex data structures
 - Simulation may be difficult
 - Some spatial analysis is difficult or impossible to perform

Raster – Advantages and Disadvantages

- Advantages
 - Simple data structure
 - Easy overlay
 - Various kinds of spatial analysis
 - Uniform size and shape
 - Cheaper technology
- Disadvantages
 - Large amount of data
 - Less “pretty”
 - Projection transformation is difficult
 - Different scales between layers can be a nightmare
 - May lose information due to generalization



GIS FUNCTIONALITY

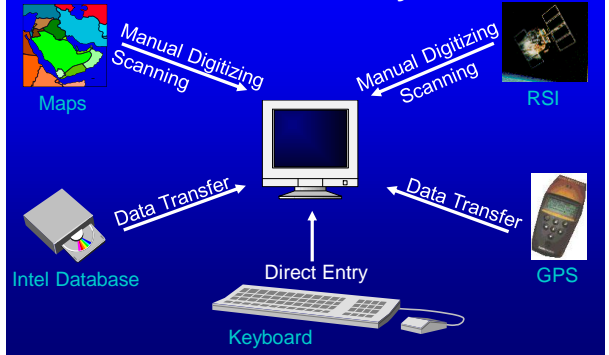
(What do they do?)

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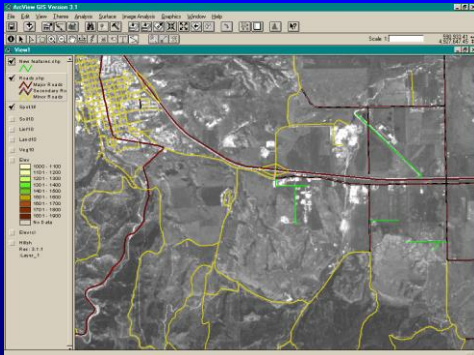
GIS Functions

- Data Assembly
- Data Storage
- Spatial Data Analysis and Manipulation
- Spatial Data Output

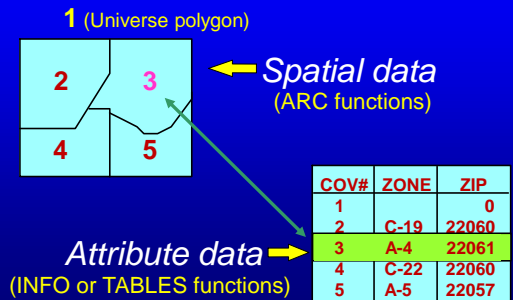
GIS Functions Data Assembly



Data Input/Creation



GIS Functions GIS Storage



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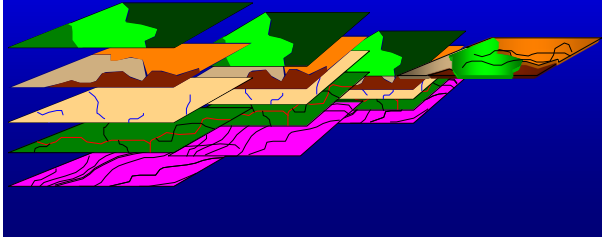
GIS Functions

Spatial Data Manipulation and Analysis

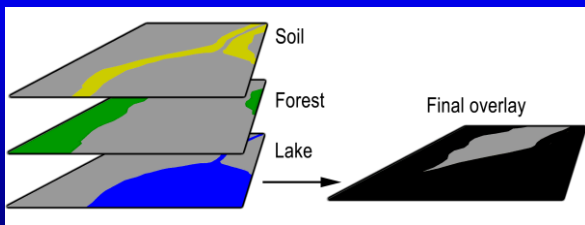
- Common Manipulation
 - Reclassification
 - Map Projection changes
- Common Analysis
 - Buffering
 - Overlay
 - Network

Spatial Analysis

- Overlay function creates new “layers” to solve spatial problems



Map Overlay



GIS Functions

Spatial Data Output

- Tables
- Maps
- Interactive Displays
- 3-D Perspective View

Field Name	Field Type	Field Size	Field Units	Field Description			
Program	1	AL320	Dual to Area	000	Other	100000	100000
Program	2	AL320	Dual to Area	000	Other	100000	100000
Program	3	AL320	Dual to Area	000	Other	100000	100000
Program	4	AL320	Dual to Area	000	Other	100000	100000
Program	5	AL320	Dual to Area	000	Other	100000	100000
Program	6	AL320	Dual to Area	000	Other	100000	100000
Program	7	AL320	Dual to Area	000	Other	100000	100000
Program	8	AL320	Dual to Area	000	Other	100000	100000
Program	9	AL320	Dual to Area	000	Other	100000	100000
Program	10	AL320	Dual to Area	000	Other	100000	100000



Introduction to GIS

SOME EXAMPLES AND GIS APPLICATIONS

Why Study GIS?

- 80% of **local government** activities estimated to be geographically based
 - plats, zoning, public works (streets, water supply, sewers), garbage collection, land ownership and valuation, public safety (fire and police)
- a significant portion of **state government** has a geographical component
 - natural resource management
 - highways and transportation
- **businesses** use GIS for a very wide array of applications
 - retail site selection & customer analysis
 - logistics: vehicle tracking & routing
 - natural resource exploration (petroleum, etc.)
 - precision agriculture
 - civil engineering and construction

Why Study GIS?

- **Military and defense**
 - Battlefield management
 - Satellite imagery interpretation
- **scientific research** employs GIS
 - geography, geology, botany
 - anthropology, sociology, economics, political science
 - Epidemiology, criminology

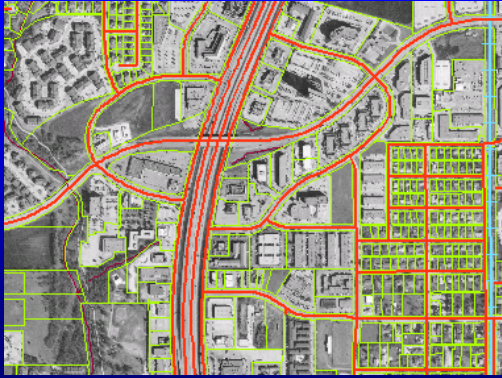
GIS Applications

- **Site selection**
 - Helicopter Landing Zones
 - Amphibious Assault (Water Depth)
 - Buffer Zones
 - Flight Planning
 - Battlefield Visualization

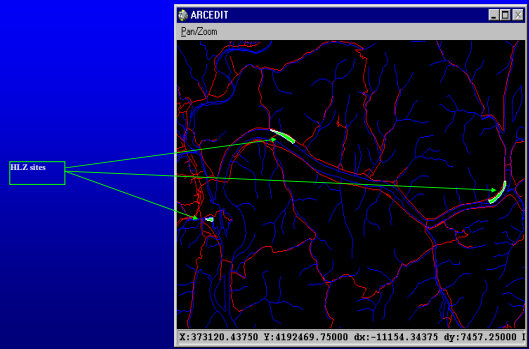


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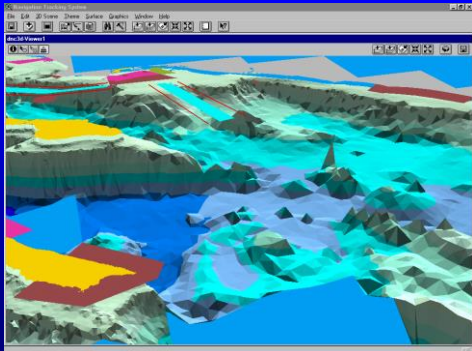
Overlay based on Common Geographic Location



Helicopter Landing Zones

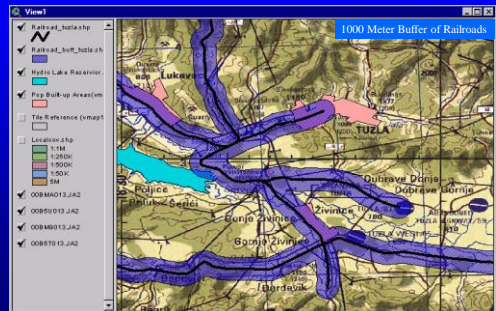


Amphibious Assault Planning



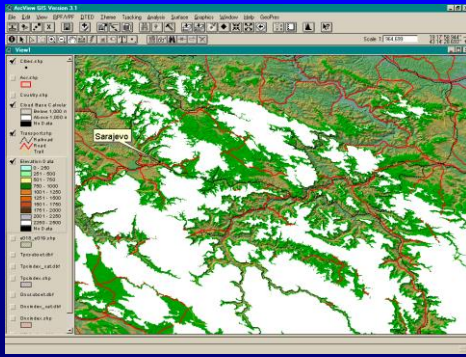
Spatial Analysis

Proximity Analysis (Buffers)

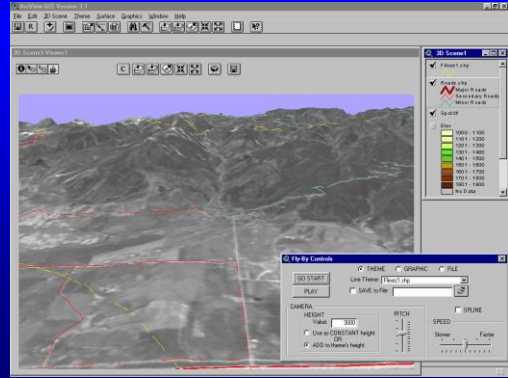


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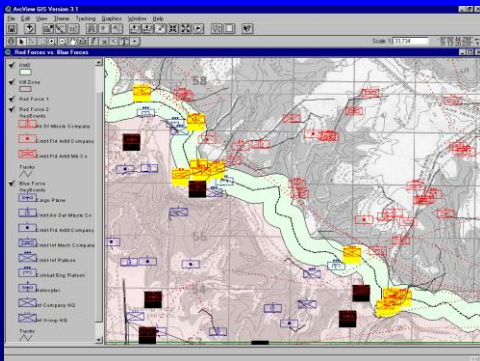
Flight Planning



Flight Planning/Flythroughs



Battlefield Visualization and/or Situation Awareness

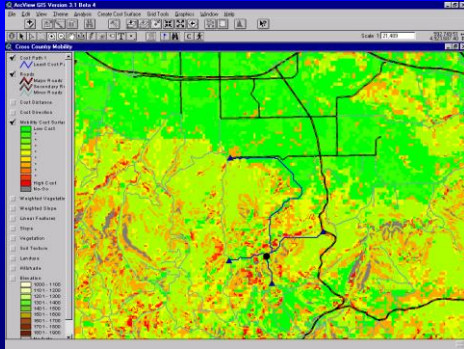


Other GIS Applications

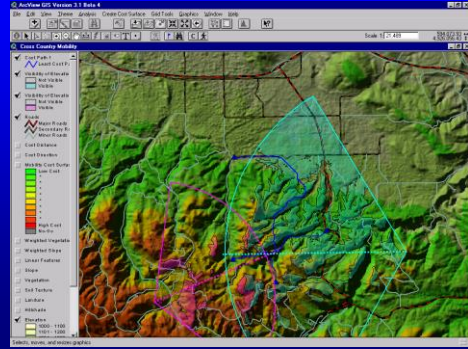
- Cross country movement
 - Route planning
 - Indivisibility study
- Facilities management
- Airfield assessment
- Road network analysis (convoys)
- Propagation coverages
- Observation post siting analysis
- Perspective views

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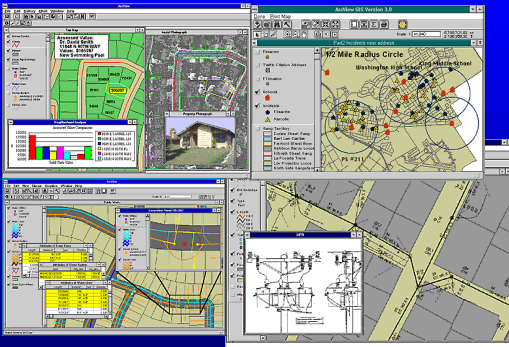
CCM Analysis (Cross Country Movement)



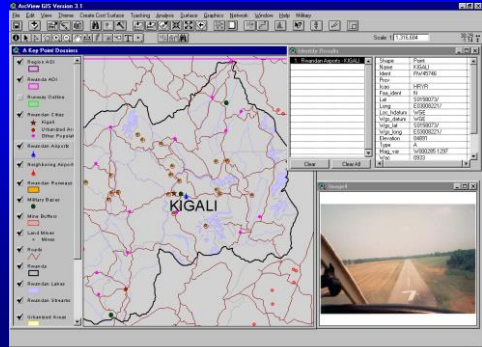
CCM & Viewshed



Facilities Management

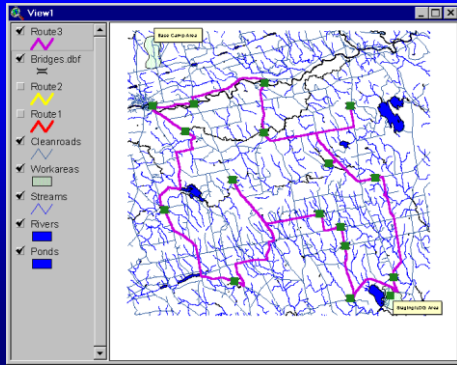


Airfields



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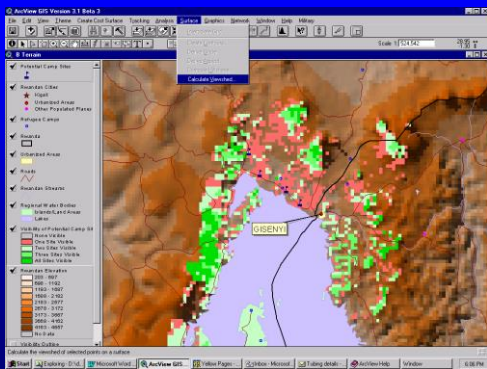
Network Analysis



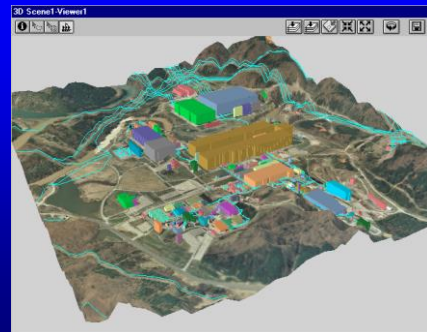
Antenna Propagation Coverages



Observation Post Siting Analysis



Perspective Views



Introduction to GIS

SUMMARY

- ✓ Key Concepts
- ✓ Data representation
- ✓ Applications

Software: ArcGIS

In the case your school does not have a copy of ArcGIS, you will need to obtain an evaluation copy of ArcGIS (60 day trial only) in order to do the exercises at home. We advise you to order the evaluation copy BEFORE you start the course, as it may take some time before the software gets to you.

Follow this link <http://www.esri.com/software/arcgis/arcview/eval/evaluate.html>

Which will take you to this page:

You will then click on the **Request a Trial Version** as pointed in the image on the right. This will take you to a page containing an electronic form which needs to be completed and sent online.

Alternatively you can go straight into the following link:
<http://www.esri.com/apps/products/offers/av93dvd/index.cfm>

